visionLib

VisionLib Model Tracking. Test Target.

VisionLib's unique model tracker is enhanced 3D object tracking for high class augmented reality applications. A physical 3D model and its digital version is all you need to get started. No object at hand? Here's help!

How-To: cut, fold, then glue the test target.
Create a 3D object from paper with this template: print on paper or cardboard. Then, cut out shape with lugs (pink lines). Fold it (dotted lines) and glue it (gray lugs).

Print at 100% scale.
The car's long edge should have 10cm, especially when testing with VisionLib's HoloLens or ARKit extensions.

Craft with love & precision: it's a computer vision tracking test target. The paper car's shape will influence the tracking quality.
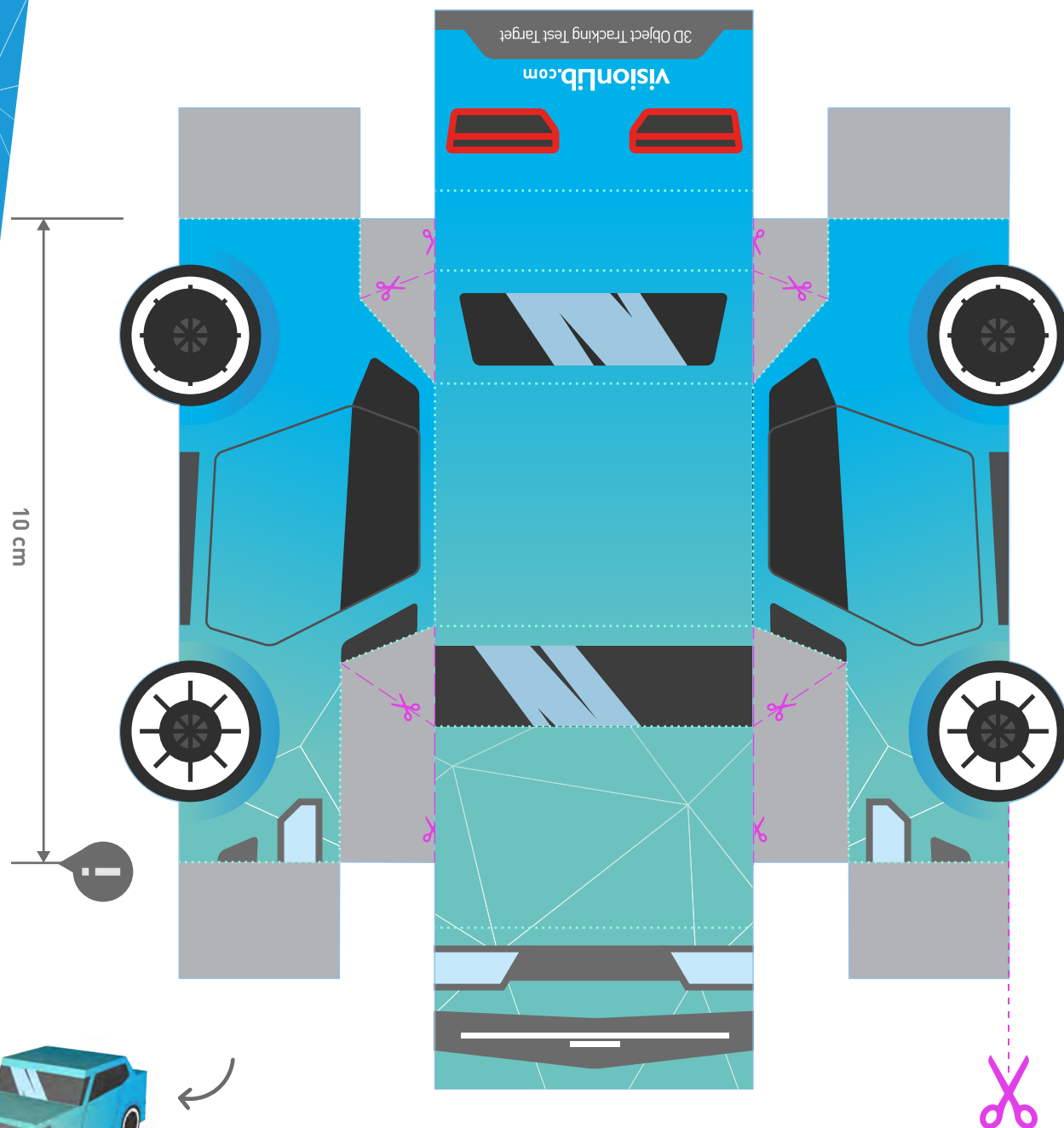
Get started, simply and quickly —
This papercraft model is part of the Quick Start tutorial an others. Use with VisionLib's SDK for Unity: get the SDK and the tutorial online at visionlib.com.

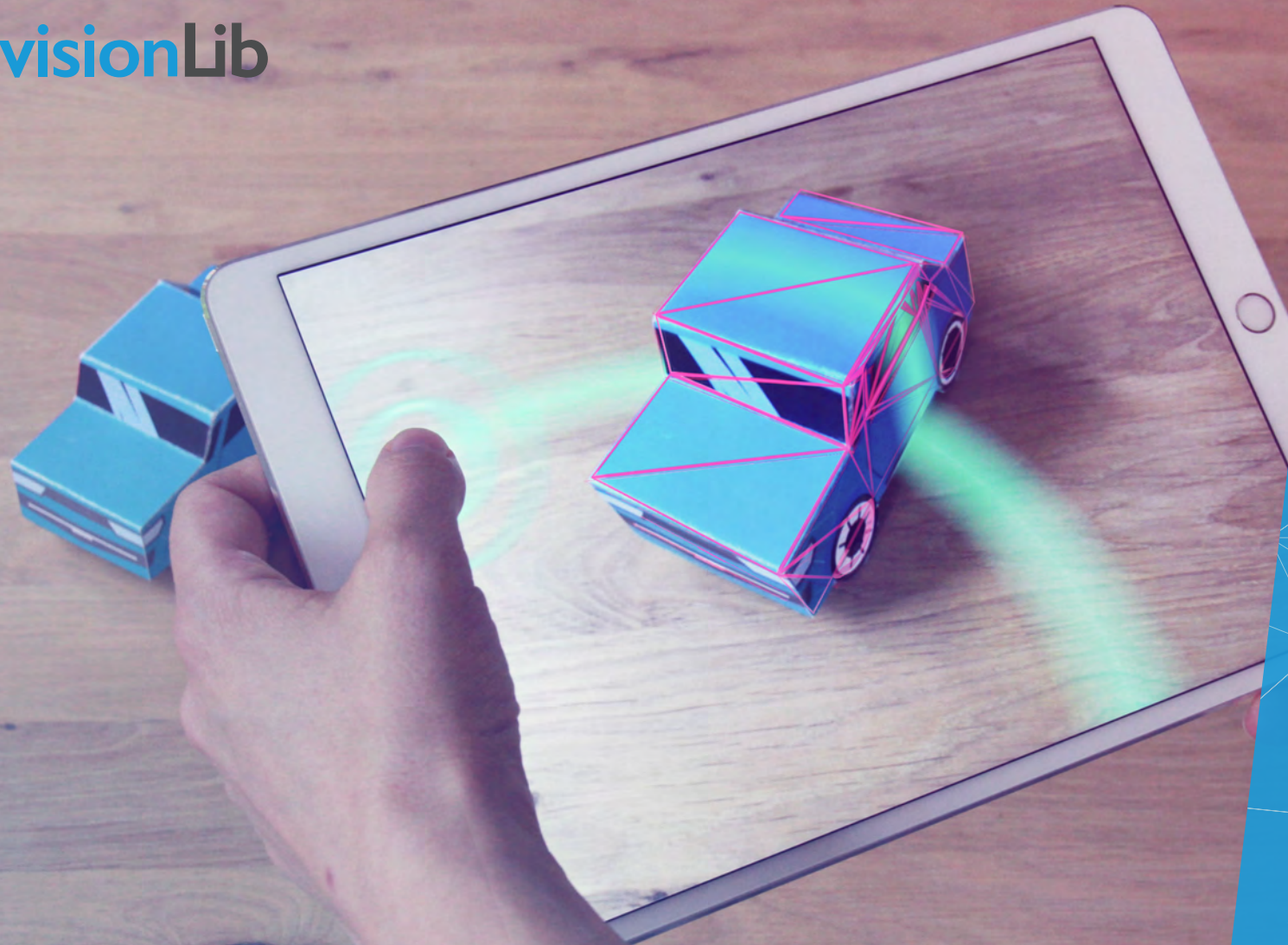Discover VisionLib: visionlib.com | info@visionlib.com

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10 cm

vision**Lib**

Augmented Reality tracking — fast & accurate with visionLib's enhanced model tracking.

VisionLib enables 3D object tracking for your augmented reality applications on computers, smartphones, tablets, and mixed reality headsets, like HoloLens.

Get started in minutes with our model tracking test target. Flip the page!

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